

# **Monitoring Linux Systems**

Linux Base Pack version 103, revision 1

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# Chapter

1

# Introduction

### Overview

This manual describes how to configure SNMP and Syslog for Linux systems and how to monitor Linux systems with SL1 using the Dynamic Applications in the *Linux Base Pack* PowerPack.

The following sections provide an overview of SNMP, Net-SNMP, Secure Shell (SSH), and the *Linux Base Pack* PowerPack:

Use the following menu options to navigate the SL1 user interface:

- To view a pop-out list of menu options, click the menu icon (=).
- To view a page containing all the menu options, click the Advanced menu icon ( ....).

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What is SNMP?

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### What is SNMP?

Simple Network Management Protocol (SNMP) is a set of standard protocols for managing diverse computer hardware and software within a TCP/IP network. SNMP is the most common protocol used by network monitoring and management applications to exchange information between devices. SL1 uses this protocol and other protocols to collect availability, performance, and configuration information.

SNMP uses a server-client structure.

- Clients are called agents. Devices and software that run SNMP are agents. For the purposes of this
  document, Net-SNMP is the agent.
- The server is called the *management system*. SL1 is the management system.

#### Typically, agents:

- Implement the SNMP protocol on the device.
- Store data points as defined by the Management Information Base (MIB) file.
- Can asynchronously signal an event to the manager.

#### Typically, a management system:

- Uses the SNMP Protocol.
- Queries agents.
- Receives responses (data points) from agents.
- Acknowledges asynchronous events from agents.

Most enterprise-level network hardware is configured for SNMP and can be SNMP-enabled. Many enterprise software applications are also SNMP-compliant. When SNMP is running on a device, it uses a standard format to collect and store data about the device and/or software. For example, SNMP might collect information on each network interface and the traffic on each interface. SL1 can then query the device to retrieve the stored data.

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# What is Net-SNMP?

Net-SNMP is a suite of applications used to implement SNMP. Net-SNMP is an agent. Standard Net-SNMP includes the **snmpd** daemon and a suite of client utilities. Net-SNMP can be run on any supported operating system, and SL1 will then be able communicate with and collect data from the device.

# Why Should I Use Net-SNMP?

- Net-SNMP is an open-source application. It is free to use and distribute.
- Because Net-SNMP is widely used, there are many user groups and support forums for the product.

**NOTE**: Although ScienceLogic does not directly support the Net-SNMP agent, this document will get you started on the installation and configuration tasks for Net-SNMP. For detailed documentation on Net-SNMP, see http://www.net-snmp.org.

- Net-SNMP includes source and pre-compiled objects for all major flavors or UNIX and Linux as well as a number of other operating systems.
- Net-SNMP is an extensible agent. Generally, SNMP agents can retrieve only data that has been defined in a
  MIB file. In most cases, a hardware or software manufacturer creates the MIB file and then ships the MIB file
  with the product. Net-SNMP allows users to add values to the MIB file and retrieve values from scripts,
  programs, and files.
- Net-SNMP is a natural fit with SL1's Dynamic Applications. Using Net-SNMP and dynamic applications, users can create reports, coupled graphs, and events based on the data points that are most useful to them.

# Basic SNMP Terminology

This section defines some basic SNMP terminology. You should be familiar with the following terminology before installing and configuring Net-SNMP:

• SNMP (Simple Network Management Protocol). A set of standard protocols for managing diverse computer hardware and software within a TCP/IP network. SNMP is the most common network protocol used by network monitoring and management applications to exchange management information between devices. SL1 uses this protocol and other protocols to collect availability, performance, and configuration information.

SNMP uses a server-client structure. Clients are called agents. Devices and software that run SNMP are agents. The server is called the management system. SL1 is the management system.

What is Net-SNMP? 5

Most enterprise-level network hardware is configured for SNMP and can be SNMP-enabled. Many enterprise software applications are also SNMP-compliant. When SNMP is running on a device, it uses a standard format to collect and store data about the device and/or software. For example, SNMP might collect information on each network interface and the traffic on each interface. SL1 can then query the device to retrieve the stored data

• **SNMP Tree**. SNMP uses a tree structure. The first few branches of the tree are organizational and do not apply to specific manufacturers and device. The starting point for all device or application info is:

```
1.3.6.1.4.1.vendor number
```

For details on SNMP tree structure, see http://www/iana.org/assignments/enterprise-numbers.

For an overview of the entire SNMP tree, see http://www3.rad.com/networks/applications/snmp/main.htm

- MIB (Management Information Base). A collection of objects that can be monitored by a network
  management system (in this case, SL1). The objects are organized hierarchically and stored in a MIB file.
  SNMP requires a standardized format for each MIB file. This standardized format allows SL1 to gather data on
  any device where SNMP is enabled. A MIB file is usually associated with a manufacturer and a device. Some
  companies use a single MIB that contains information on all their products; some manufacturers create a
  separate MIB for each product.
- OID (Object ID). OIDs are the numeric IDs that are used in the SNMP tree. OIDs are used to define manufacturers, devices, and the characteristics of devices. OIDs are defined and organized in MIB files.
- In SL1, the **root OID** (sometimes called the vendor number) refers to the unique number assigned to each manufacturer. Each root OID is registered with IANA. For example, the root OID for American Power Conversion (APC) Corporation is 1.3.6.1.4.1.318. APC can then create and organize OIDs under this root OID. For example:
  - 1.3.6.1.4.1.318 is the root OID for American Power Conversion Corporation
  - 1.3.6.1.4.1.318.1 could mean "all products". APC could then define unique IDs under "all products".
  - 1.3.6.1.4.1.318.1.1 could mean "hardware"
  - 1.3.6.1.4.1.318.1.2 could mean "software"

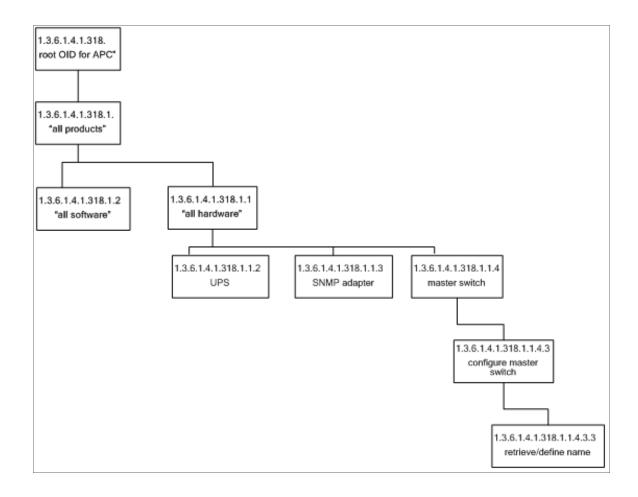
All the OIDs that occur under 1.3.6.1.4.1.318.1.1 would be mapped to types of hardware, for example:

- 1.3.6.1.4.1.318.1.1.2 could mean "UPS"
- 1.3.6.1.4.1.318.1.1.3 could mean "SNMP adapter"
- 1.3.6.1.4.1.318.1.1.4 could mean "master switch"

All the OIDs that occur under each type of hardware (UPS, SNMP adapter, master switch) would be mapped to specific parameters that can be monitored and controlled through SNMP commands. For example:

- 1.3.6.1.4.1.318.1.1.4.3 could mean "configuration settings for master switch"
- 1.3.6.1.4.1.318.1.1.4.3.3 could mean "retrieve or define name for master switch"

The section of the SNMP tree for our example would look like this:



# What is SSH?

Secure Shell (SSH) is a network protocol that enables users to securely access a command-line shell on a remote computer or server over an unsecured network. SSH provides strong encryption and authentication capabilities, making it an ideal method for securely administering commands or transferring data between a client and server.

To make SSH even more secure, you can use SSH keys instead of a simple password to log in to a server. SSH keys consist of two long strings of characters, called a public/private key pair, that are much less susceptible than passwords are to brute force attacks. The public key is placed on the server you want to access, while the private key resides on the client. When you use SSH to log in to the server from the client, the key pair is used to authenticate the session.

In SL1, some Dynamic Applications of type "Snippet" use SSH to communicate with a remote device. To use these Dynamic Applications, you must define an SSH credential. This credential specifies the hostname or IP address of the system you want to monitor, the port number used to access that system, and the private key used for authentication.

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**NOTE**: The default TCP port for SSH servers is 22.

# What Does the Linux Base Pack PowerPack Monitor?

To monitor Linux systems with SSH using SL1, you must install the *Linux Base Pack* PowerPack. This PowerPack enables you to discover, model, and collect data about Linux systems.

The Linux Base Pack PowerPack includes:

- Dynamic Applications that discover and collect configuration and performance data for Linux systems
- Internal collection Dynamic Applications for Linux systems
- Event Policies and corresponding alerts that are triggered when Linux systems meet certain status criteria
- Device Classes for each type of Linux system monitored
- A Run Book Action and an Automation policy to assign the proper device classes to Linux systems

# Installing the Linux Base Pack PowerPack

To monitor Linux systems with SSH, you must import and install the latest version of the *Linux Base Pack* PowerPack.

TIP: By default, installing a new version of a PowerPack overwrites all content from a previous version of that PowerPack that has already been installed on the target system. You can use the *Enable Selective PowerPack Field Protection* setting in the *Behavior Settings* page (System > Settings > Behavior) to prevent new PowerPacks from overwriting local changes for some commonly customized fields. (For more information, see the *System Administration* manual.)

To download and install a PowerPack:

- 1. Download the PowerPack from the ScienceLogic Support Site.
- 2. Go to the **PowerPack Manager** page (System > Manage > PowerPacks).
- 3. In the **PowerPack Manager** page, click the **[Actions]** button, then select *Import PowerPack*.
- 4. The **Import PowerPack** dialog box appears:



- 5. Click the [Browse] button and navigate to the PowerPack file.
- 6. When the **PowerPack Installer** modal appears, click the **[Install]** button to install the PowerPack.

NOTE: If you exit the PowerPack Installer modal without installing the imported PowerPack, the imported PowerPack will not appear in the PowerPack Manager page. However, the imported PowerPack will appear in the Imported PowerPacks modal. This page appears when you click the [Actions] menu and select Install PowerPack.

# Chapter

2

# Installing and Configuring Net-SNMP for Linux

# Overview

The following sections describe how to install Net-SNMP on a Linux device and how to configure Net-SNMP:

Use the following menu options to navigate the SL1 user interface:

- To view a pop-out list of menu options, click the menu icon (=).
- To view a page containing all the menu options, click the Advanced menu icon ( \*\*\* ).

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NOTE: For detailed descriptions of Net-SNMP for each supported operating system, see http://www.netsnmp.org.

# Installing Net-SNMP on Linux Devices

For each Linux device that you want to monitor with Net-SNMP, you must install and configure Net-SNMP. If you want to monitor multiple devices with Net-SNMP, you must install Net-SNMP and create the snmpd.conf file on each device to be monitored.

NOTE: Most Linux distributions will require the same installation and configuration as described in this chapter.

If Net-SNMP is correctly installed and configured on a Linux device, SL1 can automatically query the device and collect data. SL1 includes multiple default Dynamic Applications for the Net-SNMP agent. These Dynamic Applications allow SL1 to collect selected data-points from Net-SNMP devices. The data is then used to create reports and graphs, accessible via the graphical user-interface.

By querying Net-SNMP data-points, SL1 can collect and present at least the following about a device:

- System name, operating system, operating system version, and uptime
- File-system configuration and usage
- Memory size and usage
- CPU usage
- Installed software
- Running processes
- Network interface details, including name, speed, and MAC address
- Bandwidth usage

Installing and Configuring Net-SNMP on a Linux computer includes the following steps:

- 1. Verifying and Installing Net-SNMP using free RPM Packages.
- 2. Stopping snmpd.
- 3. Creating the snmpd.conf file. This file defines how the Net-SNMP agent will behave and includes information on the physical location and the contact information for the server, access control for the Net-SNMP agent, and trap destinations for the agent.
- 4. Starting snmpd and testing connectivity to Net-SNMP.

# Step 1: Verifying and Installing Net-SNMP with RPM Packages

The operating system for SL1 ships with the following RPM packages for Net-SNMP:

- net-snmp-5.7.2-24.silo.el7.x86 64
- net-snmp-libs-5.7.2-24.silo.el7.x86 64
- net-snmp-utils--5.7.2-24.silo.el7.x86\_64

To continue with the steps in this chapter, you must verify the presence of these RPMs on the server that SL1 will monitor. To do this:

- 1. Open a shell session
- 2. Enter one of the following at the prompt:

```
rpm -qa | grep net-snmp
or

yum list net-snmp
```

- 3. Ensure that the output of this command includes each RPM listed above.
- 4. If one or more of these packages are missing you can run the appropriate command from the following commands:

```
yum install net-snmp
yum install net-snmp-libs
yum install net-snmp-utils
```

5. After you have verified and installed all the packages, you can create the net-snmp configuration file and start the snmp service (agent).

# Step 2: Stopping snmpd

The Linux RPM for net-snmp includes the snmpd (Net-SNMP agent) binary as follows:

- The snmpd binary is installed in the directory /usr/sbin/snmpd.
- The configuration file for the snmpd agent is installed in /etc/snmp/snmpd.conf

NOTE: You should configure the snmpd.conf file before you start the snmpd daemon.

You must check if the snmpd agent is running. If it is, you must stop the snmpd agent so you can create the configuration file.

To check the snmpd agent and stop it (if necessary):

- 1. Open a shell session.
- 2. To see if the snmpd agent is running, enter the following at the prompt:

/etc/init.d/snmpd status

- 3. If snmpd is running, you will see a message like "snmpd is running".
- 4. If the snmpd agent is running, enter the following command to stop the agent: /etc/init.d/snmpd stop

# Step 3: Creating the snmpd.conf file

The snmpd.conf. file defines how the Net-SNMP daemon will behave and includes information about the physical location and contact information for the server, access control for the Net-SNMP agent, and trap destinations for the Net-SNMP agent.

CAUTION: In most cases, your computer(s) will already have an existing /etc/snmp/snmpd.conf file that includes the default settings. Because we want to create a new, clean snmpd.conf file, you must replace the existing file. You must move, not copy, the file, to ensure that you are creating a new file and not simply append new settings to the default settings in the snmpd.conf file. After stopping the snmpd agent, you must move the existing config file.

To move the existing configuration file, open a shell session and enter the following at the command line:

mv /etc/snmp/snmpd.conf /etc/snmp/snmpd.conf.orig

To create the/etc/snmp/snmpd.conf file:

- You can replace your snmpd.conf file with one of the examples in the following sections. There is an example
  configuration file for Net-SNMP for SNMPv2 and another for SNMPv3 on Linux.
- The example configuration files contain the basic settings that SL1 will need to communicate successfully with the Net-SNMP agent on the Linux server.
- For basic compatibility, you should edit your file to include only the entries from the selected example.

**NOTE**: Net-SNMP is highly customizable, and SL1 can fully take advantage of these customizations. If you are interested in extending your Net-SNMP agent, please contact ScienceLogic Professional Services.

# Example snmpd.conf file for SNMPv2:

The following is a working example of a snmpd.conf file for SNMPv2. You should edit your snmpd.conf file to include only the entries from this example file.

NOTE: This snmpd.conf file does *not* include encrypting SNMP access to the Linux client.

The file should be located in /etc/snmp/snmpd.conf:

```
# snmpd.conf
# - created by the snmpconf configuration program
# SECTION: System Information Setup
# This section defines some of the information reported in
# the "system" mib group in the mibII tree.
# syslocation: The [typically physical] location of the system.
# Note that setting this value here means that when trying to
# perform an snmp SET operation to the sysLocation.0 variable will make
# the agent return the "notWritable" error code. IE, including
# this token in the snmpd.conf file will disable write access to
# the variable.
# arguments: location string
syslocation "Reston, Virginia"
# syscontact: The contact information for the administrator
# Note that setting this value here means that when trying to
# perform an snmp SET operation to the sysContact.0 variable will make
# the agent return the "notWritable" error code. IE, including
# this token in the snmpd.conf file will disable write access to
# the variable.
# arguments: contact string
syscontact "ScienceLogic Support 1-703-354-1010"
# SECTION: Access Control Setup
# This section defines who is allowed to talk to your running
# snmp agent
# rocommunity: a SNMPv1/SNMPv2c read-only access community name
# arguments: community [default|hostname|network/bits] [oid]
rocommunity public
# rwcommunity: a SNMPv1/SNMPv2c read-write access community name
# arguments: community [default|hostname|network/bits] [oid]
# rwcommunity private
# SECTION: Trap Destinations
# Here we define who the agent will send traps to.
# trap2sink: A SNMPv2c trap receiver
# arguments: host [community] [portnum]
trap2sink 192.168.10.71 public
# End of File
```

**NOTE**: The example snmpd.conf file for SNMPv2 uses the default community string ("public") and ScienceLogic-specific examples of Contact and Location information and Trap Destinations. You will need to change these settings to match your local environment.

#### Adding Read/Write Access to the snmpd.conf File for SNMPv2

The example snmpd.conf file provides only Read Only access to your Linux system from SL1 (using the default "SNMP public" credential that is included in SL1). If you require SL1 to have Read/Write access to your Linux system, you will need to perform the following steps.

1. In the snmpd.conf file, uncomment the line for rwcommunity. To do this:

Change this line:

# rwcommunity private

To:

rwcommunity private

2. Save your changes and exit the file.

# Example snmpd.conf file for SNMPv3:

The following is a working example of a snmpd.conf file for SNMPv3. For operation with SL1, you should edit your snmpd.conf file to include only entries from this example file.

This example snmpd.conf file includes read and write community strings and encrypts all Net-SNMP access to your Linux system from SL1.

The file should reside in /etc/snmp/snmpd.conf:

```
# snmpd.conf
# - created by the snmpconf configuration program
# SECTION: System Information Setup
# This section defines some of the information reported in
# the "system" mib group in the mibII tree.
# syslocation: The [typically physical] location of the system.
# Note that setting this value here means that when trying to
# perform an snmp SET operation to the sysLocation.0 variable will make
# the agent return the "notWritable" error code. IE, including
# this token in the snmpd.conf file will disable write access to
# the variable.
# arguments: location string
syslocation "Reston, Virginia"
# syscontact: The contact information for the administrator
# Note that setting this value here means that when trying to
# perform an snmp SET operation to the sysContact.0 variable will make
```

```
# the agent return the "notWritable" error code. IE, including
# this token in the snmpd.conf file will disable write access to
# the variable.
# arguments: contact string
syscontact "ScienceLogic Support: 1-703-354-1010"
# SECTION: Access Control Setup
# This section defines who is allowed to talk to your running
# snmp agent.
# rwuser: a SNMPv3 read-write user
# arguments: user [noauth|auth|priv] [restriction oid]
rouser linuser priv
createUser linuser SHA linuserpass DES linprivpass
rwuser linadmin priv
createUser linadmin SHA linauthpass DES linprivpass
# SECTION: Trap Destinations
# Here we define who the agent will send traps to.
# trap2sink: A SNMPv2c trap receiver
# arguments: host [community] [portnum]
trap2sink 192.168.10.71 public
# End of File
```

NOTE: The example snmpd.conf file for SNMPv3 uses ScienceLogic-specific examples of Contact and Location information and Trap Destinations. You will need to change these settings to match your local environment. In SL1, you must create a Read-Only credential for SNMPv3 and a Read/Write credential for SNMPv3 that match the credentials specified in the snmpd.conf file.

# Step 4: Starting snmpd and Testing connectivity to Net-SNMP

These sections describe how to start the snmpd agent and how to test connectivity to Net-SNMP.

- If you use SNMPv2 and used the example snmpd.conf file for SNMPv2, follow the steps in the section on SNMPv2.
- If you use SNMPv3 and used the example snmpd.conf file for SNMPv3, follow the steps in the section on SNMPv3.

# Testing the Example snmpd.conf file for SNMPv2

Now that you have created the new snmpd.conf file for SNMPv2 on your Linux system, you can start the snmpd service (agent) and test that the new file is working. To do this:

1. You must first restart the snmpd agent. To do this, open a shell session and enter the following at the command prompt:

/etc/init.d/snmpd start

- 2. The snmpd agent should now start running.
- 3. To test the snmpd agent and the new configuration file, enter the following at the command prompt:

```
snmpwalk –v 2c –c public localhost system
```

4. You should see output similar to:

```
SNMPv2-MIB::sysDescr.0 = STRING: Linux ps-centos-lnx 2.6.18-92.el5 #1 SMP Tue Jun 10
18:49:47 EDT 2008 i686
SNMPv2-MIB::sysObjectID.0 = OID: NET-SNMP-MIB::netSnmpAgentOIDs.10
DISMAN-EVENT-MIB::sysUpTimeInstance = Timeticks: (437) 0:00:04.37
SNMPv2-MIB::sysContact.0 = STRING: "ScienceLogic Support 1-703-354-1010"
SNMPv2-MIB::sysName.0 = STRING: ps.centos-lnx
SNMPv2-MIB::sysLocation.0 = STRING: "Reston, Virginia"
SNMPv2-MIB::sysORLastChange.0 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORID.1 = OID: SNMPv2-MIB::snmpMIB
SNMPv2-MIB::sysORID.2 = OID: TCP-MIB::tcpMIB
SNMPv2-MIB::sysORID.3 = OID: IP-MIB::ip
SNMPv2-MIB::sysORID.4 = OID: UDP-MIB::udpMIB
SNMPv2-MIB::sysORID.5 = OID: SNMP-VIEW-BASED-ACM-MIB::vacmBasicGroup
SNMPv2-MIB::sysORID.6 = OID: SNMP-FRAMEWORK-MIB::snmpFrameworkMIBCompliance
SNMPv2-MIB::sysORID.7 = OID: SNMP-MPD-MIB::snmpMPDCompliance
SNMP-V2-MIB::sysORID.8 = OID: SNMP-USER-BASED-SM-MIB::usmMIBCompliance
SNMPv2-MIB::sysORDescr.1 = STRING: The MIB module for SNMPv2 entities
SNMPv2-MIB::sysORDescr.2 = STRING: The MIB module for managing TCP implementations
SNMPv2-MIB::sysORDescr.3 = STRING: The MIB module for managing IP and ICMP
implementations
SNMPv2-MIB::sysORDescr.4 = STRING: The MIB module for managing UDP implementations
SNMPv2-MIB::sysORDescr.5 = STRING: View-based Access Control Model for SNMP.
SNMPv2-MIB::sysORDescr.6 = STRING: The SNMP Management Architecture MIB.
SNMPv2-MIB::sysORDescr.7 = STRING: The MIB for Message Processing and Dispatching.
SNMPv2-MIB::sysORDescr.8 = STRING: The management information definitions for the
SNMP User-based Security Model.
SNMPv2-MIB::sysORUpTime.1 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.2 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.3 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.4 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.5 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.6 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.7 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.8 = Timeticks: (0) 0:00:00.00
```

# Testing the Example snmpd.conf file for SNMPv3

Now that you have created the new snmpd.conf file for SNMPv3 on your Linux system, you can start the snmpd service (agent) and test that the new file is working. To do this:

1. You must first restart the snmpd agent. To do this, open a shell session and enter the following at the command prompt:

/etc/init.d/snmpd start

- 2. The snmpd agent should now start running.
- 3. To test the snmpd agent and the new configuration file, enter the following at the command prompt. We are using the credentials from the example snmpd.conf file for SNMPv3 (*linuser*, *linuserpass*, and *linprivpass*); if you used different credentials, please substitute them in the command:

snmpwalk -v 3 -u linuser -l authPriv -a SHA -A linuserpass -x DES -X linprivpass localhost system

4. You should see output similar to:

```
SNMPv2-MIB::sysDescr.0 = STRING: Linux ps-centos-lnx 2.6.18-92.el5 #1 SMP Tue Jun 10
18:49:47 EDT 2008 i686
SNMPv2-MIB::sysObjectID.0 = OID: NET-SNMP-MIB::netSnmpAgentOIDs.10
DISMAN-EVENT-MIB::sysUpTimeInstance = Timeticks: (327207) 0:54:32.07
SNMPv2-MIB::sysContact.0 = STRING: "ScienceLogic Support 1-703-354-1010"
SNMPv2-MIB::sysName.0 = STRING: ps-centos-lnx
SNMPv2-MIB::sysLocation.0 = STRING: "Reston, Virginia"
SNMPv2-MIB::sysORLastChange.0 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORID.1 = OID: SNMPv2-MIB::snmpMIB
SNMPv2-MIB::sysORID.2 = OID: TCP-MIB::tcpMIB
SNMPv2-MIB::sysORID.3 = OID: IP-MIB::ip
SNMPv2-MIB::sysORID.4 = OID: UDP-MIB::udpMIB
SNMPv2-MIB::sysORID.5 = OID: SNMP-VIEW-BASED-ACM-MIB::vacmBasicGroup
SNMPv2-MIB::sysORID.6 = OID: SNMP-FRAMEWORK-MIB::snmpFrameworkMIBCompliance
SNMPv2-MIB::sysORID.7 = OID: SNMP-MPD-MIB::snmpMPDCompliance
SNMP-V2-MIB::sysORID.8 = OID: SNMP-USER-BASED-SM-MIB::usmMIBCompliance
SNMPv2-MIB::sysORDescr.1 = STRING: The MIB module for SNMPv2 entities
SNMPv2-MIB::sysORDescr.2 = STRING: The MIB module for managing TCP implementations
SNMPv2-MIB::sysORDescr.3 = STRING: The MIB module for managing IP and ICMP
implementations
SNMPv2-MIB::sysORDescr.4 = STRING: The MIB module for managing UDP implementations
SNMPv2-MIB::sysORDescr.5 = STRING: View-based Access Control Model for SNMP.
SNMPv2-MIB::sysORDescr.6 = STRING: The SNMP Management Architecture MIB.
SNMPv2-MIB::sysORDescr.7 = STRING: The MIB for Message Processing and Dispatching.
SNMPv2-MIB::sysORDescr.8 = STRING: The management information definitions for the
SNMP User-based Security Model.
SNMPv2-MIB::sysORUpTime.1 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.2 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.3 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.4 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.5 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.6 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.7 = Timeticks: (0) 0:00:00.00
SNMPv2-MIB::sysORUpTime.8 = Timeticks: (0) 0:00:00.00
```

# Creating SNMP Credentials for Linux

The following sections describe how to create SNMP credentials in SL1 to monitor Linux devices.

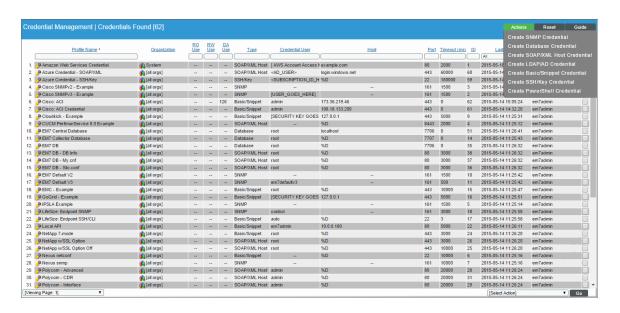
- If you use SNMPv2 and used the example snmpd.conf file for SNMPv2, follow the steps in the section on SNMPv2
- If you use SNMPv3 and used the example snmpd.conf file for SNMPv3, follow the steps in the section on SNMPv3.

### Creating SNMPv2 Credentials

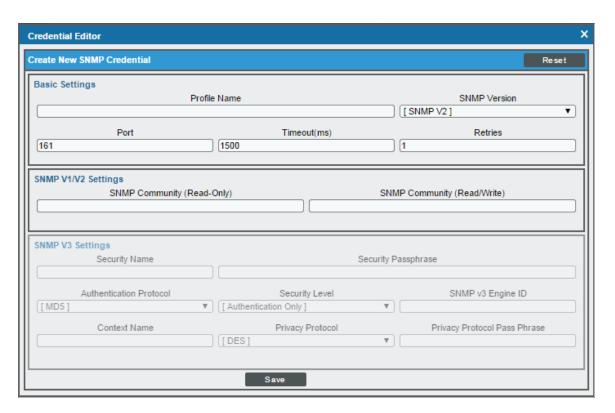
SNMP Credentials (called "community strings" in earlier versions of SNMP) allow SL1 to access SNMP data on a managed device. SL1 uses SNMP credentials to perform discovery, run auto-discovery, and gather information from SNMP Dynamic Applications.

To create an SNMPv2 credential:

- 1. Go to the **Credential Management** page (System > Manage > Credentials).
- 2. In the Credential Management page, click the [Actions] menu. Select Create SNMP Credential.



3. The **Credential Editor** modal page appears. In this page, you can define the new SNMP credential. To define the new credential, supply values in the following fields:



- **Profile Name**. Name of the credential. Can be any combination of alphanumeric characters. This field is required.
- **SNMP Version**. SNMP version. Select SNMP V2. This field is required.
- **Port**. The port SL1 will use to communicate with the external device or application. The default value is 161. This field is required.
- *Timeout (ms)*. Time, in milliseconds, after which SL1 will stop trying to communicate with the SNMP device. The default value is 1500. This field is required.
- **Retries**. Number of times SL1 will try to authenticate and communicate with the external device. The default value is 1. This field is required.

#### SNMP V1/V2 Settings

These fields appear if you selected SNMP V1 or SNMP V2 in the **SNMP Version** field. Otherwise, these fields are grayed out.

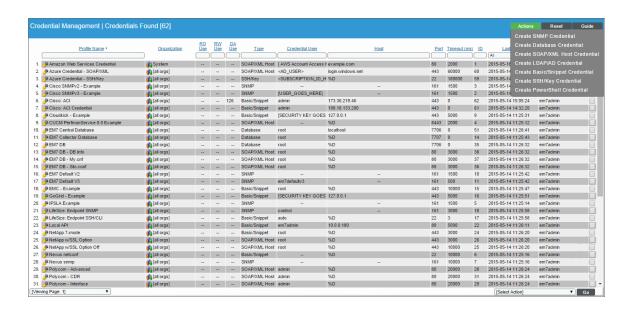
- SNMP Community (Read Only). The SNMP community string (password) required for read-only access of SNMP data on the remote device or application. For read-only SNMP V2 credentials, this field is required and you should leave the SNMP Community (Read/Write) field blank. Enter the same value as you entered for rocommunity in the snmpd.conf file.
- SNMP Community (Read/Write). The SNMP community string (password) required for read and
  write access of SNMP data on the remote device or application. For read/write SNMP V2 credentials,
  this field is required and you should leave the SNMP Community (Read Only) field blank. Enter the
  same value as you entered for rwcommunity in the snmpd.conf file.
- 4. Click the [Save] button to save the new SNMP credential.

**NOTE**: When you define an SNMP Credential, the credential will automatically be aligned with the organization(s) you are a member of.

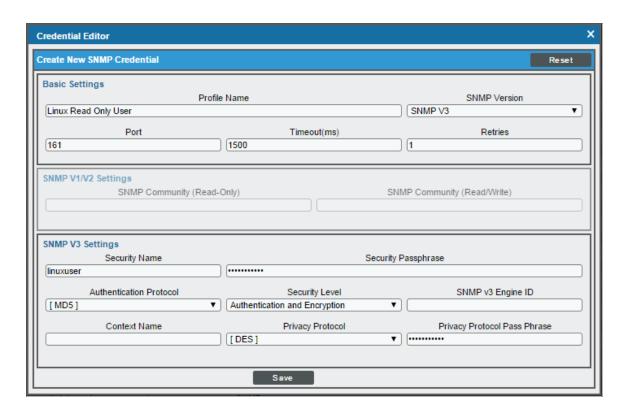
# Creating SNMPv3 Credentials

The example snmpd.conf file for SNMPv3 provides both Read Only and Read/Write access to your Linux system from SL1. You must therefore define two new SNMPv3 credentials (one for read-only access and one for read/write access) in SL1, so SL1 can successfully communicate with your Linux system. To do this:

- 1. Go to the **Credential Management** page (System > Manage > Credentials).
- In the Credential Management page, click the [Actions] menu. Select Create SNMP Credential.



3. The **Credential Editor** modal page appears. In this page, you can define the new SNMP credential. To define the new read-only credential, supply values in the following fields:



- **Profile Name**. Name of the read-only credential. Can be any combination of alphanumeric characters. This field is required.
- SNMP Version. SNMP version. Select SNMP V3. This field is required.
- **Port**. The port SL1 will use to communicate with the external device or application. The default value is 161. This field is required.
- *Timeout (ms)*. Time, in milliseconds, after which SL1 will stop trying to communicate with the SNMP device. The default value is 1500. This field is required.
- **Retries**. Number of times SL1 will try to authenticate and communicate with the external device. The default value is 1. This field is required.

#### SNMP V3 Settings

These fields appear if you selected SNMP V3 in the **SNMP Version** field. Otherwise, these fields are grayed out.

- **Security Name**. Name used for read-only SNMP authentication. This field is required. Enter the same value as you entered for **rouser** in the snmpd.conf file.
- Security Passphrase. Password used to authenticate the credential. This value must contain at least 8 characters. This value is required if you want to use a Security Level that includes authentication. Enter the same value as you entered in the createuser line in the snmpd.conf file.

• Authentication Protocol. Select an authentication algorithm for the credential. Choices are MD5 or SHA. This field is required. Select SHA.

**NOTE**: If your SL1 system is FIPS-compliant, MD5 authentication for SNMP will fail.FIPS-compliant SL1 systems require SHA authentication for SNMP.

- **Security Level**. Specifies the combination of security features for the credentials. This field is required. Choices are:
  - No Authentication / No Encryption.
  - o Authentication Only. This is the default value.
  - o Authentication and Encryption. This is the option specified in the example snmpd.conf file.
- **SNMP v3 Engine ID**. The unique engine ID for the SNMP agent you want to communicate with. (SNMPv3 authentication and encryption keys are generated based on the associated passwords and the engine ID.) This field is optional.
- Context Name. A context is a mechanism within SNMPv3 (and AgentX) that allows you to use parallel versions of the same MIB objects. For example, one version of a MIB might be associated with SNMP Version 2 and another version of the same MIB might be associated with SNMP Version 3. For SNMP Version 3, specify the context name in this field. This field is optional.
- **Privacy Protocol**. The privacy service encryption and decryption algorithm. Choices are *DES* or *AES*. The default value is *DES*. This field is required. The example snmpd.conf file specifies *DES*.
- Privacy Protocol Passphrase. Privacy password for the credential. This field is optional.
- 4. Click the [Save] button to save the new read-only SNMPv3 credential.
- 5. Repeat steps 1-4 to also create the new read/write SNMPv3 credential, updating the field values as needed.

**NOTE**: When you define an SNMP Credential, the credential will automatically be aligned with the organization(s) you are a member of.

# Chapter

3

# **Configuring Syslog for Linux**

### Overview

The following sections describe how to configure syslog for Linux:

What is Syslog?	.25
Configuring Syslog for Linux	26

# What is Syslog?

Syslog is a protocol and utility for capturing and logging system information. This system information can be stored locally, remotely, or both. syslog allows a server to forward log messages over the network to SL1. SL1 then uses these messages to monitor the health of the server and trigger events (if necessary).

Because the syslog utility is mature and widely-used, there is an array of commercial and open source implementations. This chapter provides only a basic outline of how to configure syslog to send messages to SL1.

Entries in a syslog can include the following severity descriptions:

Severity	Description
0 Emergency:	System is unusable. A "panic" condition. Notify all technical staff. Affects multiple servers, applications, systems, or sites. For example, an outage caused by an earthquake.
1 Alert	Failure in primary system. Immediate action is required. Notify appropriate staff. Example would be "loss of backup ISP connection".

What is Syslog?

Severity	Description
2 Critical	Failure in primary system. Immediate action is required before problem escalates to "alert". For example, "loss of primary ISP connection".
3 Error	Non-urgent failure. Action is required but not urgent. These messages should be relayed to appropriate support staff for resolution.
4 Warning	Indication that an error is about to occur. Action is required but not immediately. For example, "file system is 85% full".
5 Notice	Normal but significant condition. No immediate action required. Events that are unusual but are not considered error conditions. Should be examined to spot potential problems.
6 Informational	Normal operational messages. No action required. These may be harvested for reporting, measuring through-put, etc.
7 Debug	Information that is useful to developers for debugging the application; not useful during operations.

# Configuring Syslog for Linux

To configure your Linux server to send syslogs to SL1, you must edit the file /etc/syslog.conf.

1. Before editing the /etc/syslog.conf file, ensure that syslog is enabled. To do this, open a shell session, log in as root, and enter the following at the command prompt:

service syslog status

2. Backup the existing /etc/syslog.conf file. To do this, open a shell session, log in as root, and enter the following at the command prompt:

cp /etc/syslog.conf /etc/syslog.orig

- 3. Use your favorite editor to edit the /etc/syslog.conf file and add the following line:
  - If you are using an All-In-One Appliance, use the IP address of the All-In-One Appliance.
  - If you are using a Distributed System and the Collector Group that will monitor your device includes a Message Collector, use the IP address of the Message Collector.
  - If you are using a Distributed System and the Collector Group that will monitor your device includes a single Data Collector that performs the message collection function, use the IP address of the Data Collector.

<sup>\*.</sup>err;local0.debug;daemon.notice;mail.crit@<IP OF SCIENCELOGIC APPLIANCE>

**NOTE**: syslog includes many facilities. The facilities referenced above are merely a starting point as suggested by ScienceLogic.

4. After you edit the syslog.conf file, you must **restart the syslog service**. To do this, open a shell session and enter the following at the command prompt:

service syslog restart

5. To test sending syslog messages to SL1, open an shell session and enter the following at the command prompt:

logger –p local0.debug "Test Debug Message to SL1"

- 6. To see if the message was sent to SL1, check:
  - on the Linux device, the file /var/log/messages
  - in SL1, the device logs of the corresponding Linux device.

**NOTE**: By default, SL1 includes multiple event policies based on syslog messages. ScienceLogic recommends that you review these policies to ensure that they suit your business needs. To view these policies, go to Registry > Events > Event Manager. Use the sort and filter tools to view all policies of type "syslog." From the same page, you can edit these event policies or create your own event policies based on syslog messages. For more information on event policies, see the manual on **Events**.

# Chapter

4

# **Monitoring Linux with SSH**

# Overview

Use the following menu options to navigate the SL1 user interface:

- To view a pop-out list of menu options, click the menu icon (三).
- To view a page containing all the menu options, click the Advanced menu icon ( \*\*\* ).

The following sections describe how to configure and discover Linux devices for monitoring by SL1 using SSH and the Linux Base Pack PowerPack:

Prerequisites for Monitoring Linux Devices with SSH	29
Configuring Linux Devices to Collect Data	29
Creating an SSH/Key Credential	32
Configuring the Linux Device Template	34
Discovering Linux Devices	35
Discovering Linux Devices in the SL1 Classic User Interface	38
Discovering More Devices per Discovery Session	39
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Configuring Collection Frequency for Linux IC Dynamic Applications	40
Unhiding Linux File Systems	41
Configuring Linux File System Thresholds	42
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# Prerequisites for Monitoring Linux Devices with SSH

Before you can monitor Linux devices using the *Linux Base Pack* PowerPack, you must have the following information about the devices that have already been properly configured:

- IP addresses of the devices you want to monitor
- SSH private keys for the devices you want to monitor

Additionally, if you want to collect interface information about your Linux devices, you must install ifconfig on those devices.

# Configuring Linux Devices to Collect Data

The following tables list the Collection Objects included in those Dynamic Applications and the Linux commands used by each of those objects. You can use these commands to grant or restrict access to certain data types on the user account you will use to monitor your Linux devices.

The following table is a list of configuration and performance Dynamic Applications in the PowerPack:

Dynamic Application	Collection Object	Linux Command
Linux: Configuration Discovery		Determines if a device is a Linux system before discovery in SL1. If the device is not a Linux system, it will not be discovered.
Linux: CPU Configuration	All	cat /proc/cpuinfo/ lscpu
Linux: CPU Cores Performance	All	cat /proc/stat
Linux: CPU Performance	All	cat /proc/stat
Linux: Disk IOPs Performance	All	cat /proc/diskstats
Linux: File System Performance	All	df -kPT
Linux: Hardware Configuration	All	sudo dmidecode -qt 1,2,3
Linux: ICMP Performance	All	cat /proc/net/snmp
Linux: Interface Performance	All	/sbin/ifconfig
Linux: Memory Performance	All	cat /proc/meminfo
Linux: Network Configuration	All	/sbin/ifconfig
Linux: Route Table Configuration	All	netstat -rn
Linux: System Configuration	Kernel Version	cat /proc/sys/kernel/osrelease
	Distribution Genus	cat /etc/os-release

Dynamic Application	Collection Object	Linux Command
	Host Name	cat /proc/sys/kernel/hostname
	Distribution Release	cat /etc/os-release   grep PRETTY_NAME
	AppDynamics Host Name   IP Address	hostname=\$(cat /proc/sys/kernel/hostname) && echo \$hostname" " <silo:ip></silo:ip>
	AppDynamics Namespace	echo "appdynamics/ns"
	Architecture Type	uname -a
	Compiler	cat /proc/version
	Domain Name	cat /proc/sys/kernel/domainname
	Dynatrace Hostname	cat /proc/sys/kernel/hostname
	Dynatrace Namespace	echo "dynatrace/physical/ns"
	New Relic Hostname	cat /proc/sys/kernel/hostname
	New Relic Namespace	echo "newrelic/server/ns"
	Release Date	cat /proc/sys/kernel/version
	SMP Support	cat /proc/sys/kernel/version
	Time Zone	date
	Total Physical Memory (MBytes)	cat /proc/meminfo
	Total Swap Memory (MBytes)	cat /proc/meminfo
Linux: System Load Per- formance	All	cat /proc/loadavg
Linux: TCP Performance	All	cat /proc/net/snmp
	TCP Ports Listening Cache	netstat -ltn
Linux: TCP Services Configuration	All	netstat -ltn   grep tcp
Linux: UDP Performance	All	cat /proc/net/snmp

Dynamic Application	Collection Object	Linux Command
Linux: UDP Services Configuration	All	netstat -lun   grep udp
Linux: Zombie Process	All	ps aux   grep Z

The following table is a list of internal collection inventory and performance Dynamic Applications in the PowerPack:

Dynamic Application	Collection Object	Linux Command
Linux: IC Availability	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Detail	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Filesystem Inventory	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Filesystem Per- formance	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Interface Inventory	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Interface Per- formance	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Port Performance	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Process Inventory	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.
Linux: IC Process Performance	All	Internal Collection that consumes data stored by the "Linux: ICDA Cache" Dynamic Application.

Dynamic Application	Collection Object	Linux Command
Linux: ICDA Cache	Filesystem	df -kPT
	Hardware Config Product Name	<pre>cat /sys/devices/virtual/dmi/id/product_ name</pre>
	Interface	/sbin/ifconfig
	Latency	ping -c1 -W 1 <silo:ip></silo:ip>
	Process	ps aux
	Processes CPU Usage	cat /proc/stat
	Processes Memory Usage	free -b
	Software Dis- tribution Release	grep "PRETTY_NAME" /etc/os-release
	Uptime	cat /proc/uptime

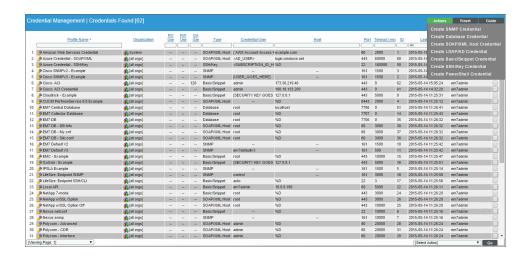
NOTE: Linux Base Pack v103 uses a number of standard Linux commands to collect information about a particular device. Most of these commands do not require any specific or elevated permissions to be executed. The PowerPack includes one single command (dmidecode) in the "Linux: Hardware Configuration" Dynamic Application which requires root permissions to execute. ScienceLogic recommends configuring a password-less sudo for the user for dmidecode as the PowerPack does not support sudo with a password prompt. If the user is not configured correctly the "Linux: Hardware Configuration" Dynamic Application will fail with the following error: sudo: no tty present and no askpass program specified You can validate if your configuration is correct by clicking the lightning bolt icon ( ) on the Dynamic Application for the device in question.

# Creating an SSH/Key Credential

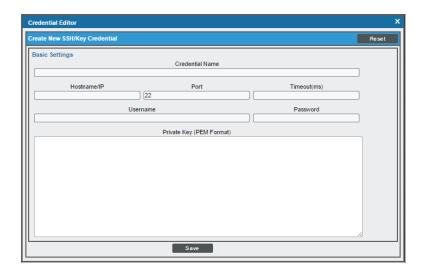
To configure SL1 to monitor Linux devices using SSH, you must first create an SSH/Key credential. This credential allows the Dynamic Applications in the *Linux Base Pack* PowerPack) to connect with a Linux device.

To create an SSH/Key credential:

- 1. Go to the **Credential Management** page (System > Manage > Credentials).
- 2. Click the [Actions] menu, and then select Create SSH/Key Credential. The Create New SSH/Key Credential modal page appears.



3. On the **Create New SSH/Key Credential** modal page, supply values in the following fields:



- Credential Name. Type a name for the credential.
- Hostname/IP. Type the hostname or IP address of the Linux device you want to monitor.
  - You can include the variable **%D** in this field. SL1 will replace the variable with the IP address of the device that is currently using the credential.
  - You can include the variable %N in this field. SL1 will replace the variable with hostname of the
    device that is currently using the credential. If SL1 cannot determine the hostname, SL1 will replace
    the variable with the primary management IP address for the device.

• Port. Type the port number associated with the data you want to retrieve.

NOTE: The default TCP port for SSH servers is 22.

- **Timeout (ms)**. Type the time, in milliseconds, after which SL1 will stop trying to communicate with the authenticating server.
- Username. Type the username for an SSH or user account on the device to be monitored.
- Password. Type the password for an SSH user account on the device to be monitored.
- Private Key (PEM Format). Type or paste the SSH private key that you want SL1 to use, in PEM format.

**NOTE**: To monitor Amazon Web Services Linux instances, the private key must include the lines "BEGIN RSA PRIVATE KEY" and "END RSA PRIVATE KEY", as well as all preceding and following dashes on those lines.

4. Click [Save].

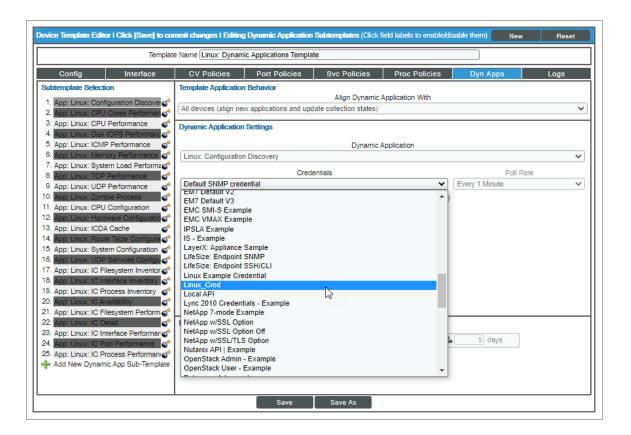
# Configuring the Linux Device Template

A **device template** allows you to save a device configuration and apply it to multiple devices. You can use a template in the discovery session to align all of the PowerPack's Dynamic Applications. There are two device templates in the *Linux Base PackPowerPack*:

- Linux: Dynamic Applications Template. This template includes the Dynamic Applications that are automatically aligned with the "Linux Classification and Automation" run book action.
- Linux: Note Used Dynamic Applications Template. This template includes the Dynamic Applications that are **not** automatically aligned.

To configure the Linux device template:

- 1. Go to the **Configuration Templates** page (Devices > Templates or Registry > Devices > Templates in the SL1 classic user interface).
- 2. Locate the Linux device template you want to configure and click its wrench icon ( ). The **Device Template Editor** page appears.
- 3. Click the [Dyn Apps] tab. The Editing Dynamic Application Subtemplates page appears.



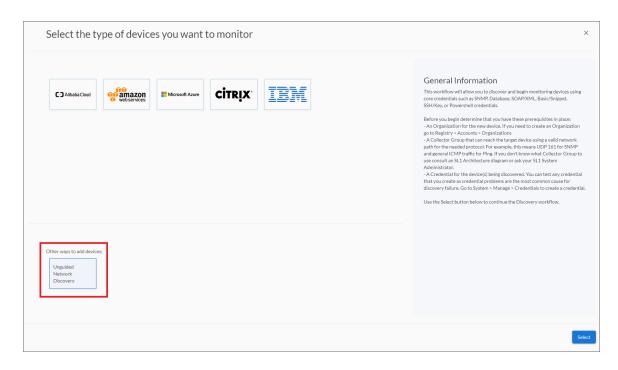
- 4. Click the first Dynamic Application listed in the **Subtemplate Selection** section on the left side of the page and then click the **Credentials** field label to enable editing. Select the Linux credential you created in the **Credentials** field.
- 5. Repeat step 4 until the you have selected the correct Linux credential in the **Credentials** field for all of the Dynamic Applications listed in the **Subtemplate Selection** section.
- 6. Click [Save As].

**NOTE**: You must rename the sample templates and click **[Save As]** to save it. If you do not rename the device template, then your device template will be overwritten the next time you upgrade the *Linux Base Pack*PowerPack.

# Discovering Linux Devices

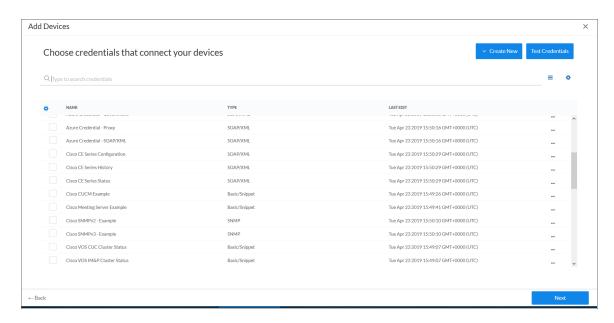
To discover Linux devices, perform the following steps:

1. On the **Devices** page ( ) or the **Discovery Sessions** page (Devices > Discovery Sessions), click the **[Add Devices]** button. The **Select** page appears:

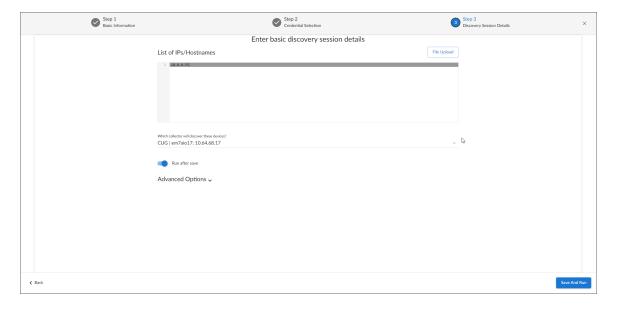


- 2. Click the **[Unguided Network Discovery]** button. Additional information about the requirements for discovery appears in the **General Information** pane to the right.
- 3. Click [Select]. The Add Devices page appears.
- 4. Complete the following fields:
  - Name. Type a unique name for this discovery session. This name is displayed in the list of discovery sessions on the [Discovery Sessions] tab.
  - **Description**. Optional. Type a short description of the discovery session. You can use the text in this description to search for the discovery session on the [**Discovery Sessions**] tab.
  - Select the organization to add discovered devices to. Select the name of the organization to which you want to add the discovered devices.

5. Click [Next]. The Credentials page of the Add Devices wizard appears:



- 6. On the Credentials page, locate and select the SSH/Key credential you created for the Linux devices.
- 7. Click [Next]. The Discovery Session Details page of the Add Devices wizard appears:



- 8. Complete the following fields:
  - List of IPs/Hostnames. Type the IP addresses for the Linux devices you want to monitor.
  - Which collector will monitor these devices?. Select an existing collector to monitor the discovered devices. Required.
  - Run after save. Select this option to run this discovery session as soon as you save the session.

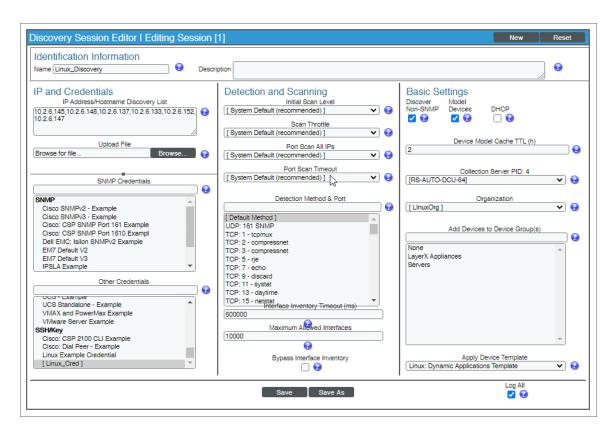
In the **Advanced options** section, click the down arrow icon ( ) to complete the following fields:

- **Discover Non-SNMP**. Enable this setting.
- Model Devices. Enable this setting.
- Select Device Template. Select the device template that you configured.
- 9. Click [Save and Run] if you enabled the Run after save setting, or [Save and Close] to save the discovery session. The Discovery Sessions page (Devices > Discovery Sessions) displays the new discovery session.
- 10. If you selected the Run after save option on this page, the discovery session runs, and the Discovery Logs page displays any relevant log messages. If the discovery session locates and adds any devices, the Discovery Logs page includes a link to the Device Investigator page for the discovered device.

### Discovering Linux Devices in the SL1 Classic User Interface

To discover Linux devices using a discovery session, perform the following steps:

- 1. Go to the **Discovery Control Panel** page (System > Manage > Classic Discovery).
- 2. In the **Discovery Control Panel**, click the **[Create]** button.
- 3. The **Discovery Session Editor** page appears. On this page, define values in the following fields:



• IP Address Discovery List. Type the IP addresses for the Linux devices you want to monitor, separated by a comma.

- Other Credentials. Select the SSH/Key credentials you created for the Linux devices.
- Discover Non-SNMP. Select this checkbox.
- Model Devices. Select this checkbox.
- Apply Device Template. Select the device template that you configured.
- 4. Optionally, you can enter values in the other fields on this page. For more information about the other fields on this page, see the *Discovery & Credentials* manual.
- 5. Click the [Save] button to save the discovery session and then close the Discovery Session Editor window.
- 6. The discovery session you created appears at the top of the **Discovery Control Panel** page. Click its lightning-bolt icon ( ) to run the discovery session.
- 7. The **Discovery Session** window appears. When the Linux devices are discovered, click their device icons (

  i) to view the **Device Properties** pages for the Linux devices.

NOTE: The "Linux: IC Interface Inventory" Dynamic Application runs during nightly discovery. If you want to force discovery of interfaces at a time outside of nightly discovery, run the following command on the collector: sudo -u s-em7-core /opt/em7/bin/python /opt/em7/backend/discover update.py

# Discovering More Devices per Discovery Session

The "Discovery: Detail" process in SL1 has the value of the **Async Throttle** field set to 5 as default, which allows SL1 to discover up to six devices.

However, you can discover up to 100 devices by adjusting this setting for collector units with the following characteristics:

- 4 CPU
- RAM 24GB
- Hard Drive 150GB

#### To change this setting:

- 1. Go to the **Process Manager** page (System > Settings > Admin Processes or System > Settings > Processes in the SL1 classic user interface).
- 2. Find the "Discovery: Detail" process and click its wrench icon (🗲).
- 3. In the **Process Editor** window, select 10 from the **Async Throttle** dropdown field.
- 4. Click the [Save] button.

NOTE: This process consumes a lot of CPU and network resources. If CPU usage gets close to 75%, a crash may occur. If this occurs, reset the Async Throttle field to 5 and reduce the number of new devices to discover.

# Configuring Dynamic Applications for Monitoring

# Configuring Linux IC Dynamic Applications

#### Linux: IC Port Performance

To use the "Linux: IC Port Performance" Dynamic Application, you will need to create a TCP/IP Port monitoring policy after running the discovery session. To create the TCP/IP Policy:

- 1. After running your discovery session, go to the TCP/IP Port Monitoring page (Registry > Monitors > TCP-IP Ports).
- 2. Click the [Create] button to open the Create New TCP/IP Port Policy page.
- 3. In the Create New TCP/IP Port Policy page, fill out the following fields:
  - Select IP Device. Select the Linux device with the ports you want to monitor.
  - Port/Service. Select the port you want to monitor from the dropdown menu.
  - Click the [Save] button.
- 4. You will see the ports monitored in the [Performance] tab of the Device Summary page.

# Configuring Collection Frequency for Linux IC Dynamic Applications

The Linux IC Dynamic Applications use results from a different command from the rest of the Dynamic Applications in the PowerPack. The results of the command create a list of Filesystems mounted on the target Linux machine that is updated every two hours.

To change the collection frequency of the "Linux: IC Filesystem Inventory" Dynamic Application:

- 1. Go to the **Process Manager** page (System > Settings > Admin Processes or System > Settings > Processes in the SL1 classic user interface).
- 2. Search for the "Data Collection: Host Filesystem Inventory" process and click its wrench icon (🎤).



- 3. In the **Process Editor** window, use the **Frequency** dropdown field to select a new frequency.
- 4. Click the [Save] button.

To change the collection frequency of the "Linux: IC Filesystem Performance" Dynamic Application:

1. Go to the **Process Manager** page (System > Settings > Admin Processes or System > Settings > Processes in the SL1 classic user interface).

- 2. Search for the "Data Collection: Filesystem statistics" process and click its wrench icon (").
- 3. In the Process Editor window, use the Frequency dropdown field to select a new frequency.
- 4. Click the [Save] button.

To change the collection frequency of the "Linux: IC Detail" Dynamic Application:

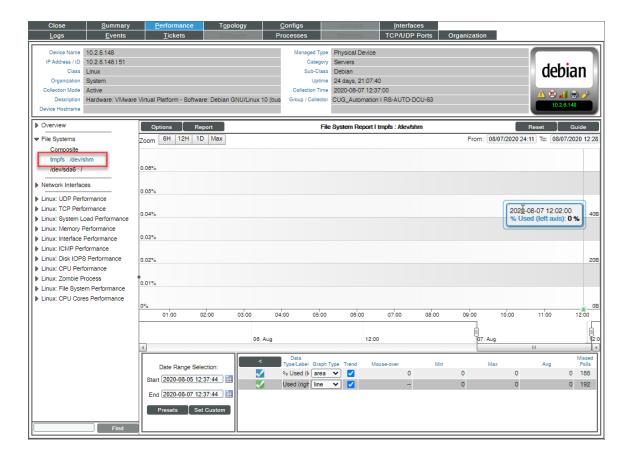
- 1. Go to the **Process Manager** page (System > Settings > Admin Processes or System > Settings > Processes in the SL1 classic user interface).
- 2. Search for the "Data Collection: SNMP Detail" process and click its wrench icon (
- 3. In the Process Editor window, use the Frequency dropdown field to select a new frequency.
- 4. Click the [Save] button.

# Unhiding Linux File Systems

In the **Device Hardware** page (Registry > Devices > Hardware), you can see view the size of the file system, the mount point with the name of the mounted file system, the format of the file system, and whether or not the file system is hidden.

To unhide the file system:

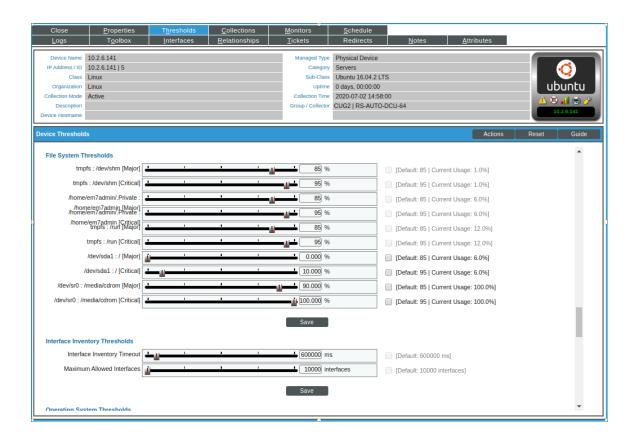
- 1. Go to the **Device Hardware** page (Devices > Hardware or Registry > Devices > Hardware in the SL1 classic user interface).
- 2. Find the file system you want to hide and select its checkbox.
- 3. In the **Select Actions** menu, select UNHIDE File systems.
- 4. Click the [Go] button to apply your changes.
- 5. Click the graph icon ( next to the file system to open the **Device Summary** page.
- 6. Click the [Performance] tab.
- 7. You will see the unhidden file system listed in the left pane.



# Configuring Linux File System Thresholds

To change the file system threshold:

- 1. Go to the **Device Hardware** page (Devices > Hardware or Registry > Devices > Hardware in the SL1 classic user interface).
- 2. Find the file system you want to hide and select its checkbox.
- 3. In the **Select Actions** menu, select UNHIDE File systems.
- 4. Click the [Go] button to apply your changes.
- 5. Click the wrench icon ( ) next to the file system to open the **Device Properties** page.
- 6. Click the [Thresholds] tab.
- 7. In the **Device Thresholds** page, scroll down to the **File System Thresholds** section.
- 8. Find the threshold you want to edit and drag the sliders to adjust the threshold(s).
- 9. Click [Save] to save the threshold(s).



# Relationships Between Component Devices

The Dynamic Applications in the *Linux Base Pack* PowerPack can automatically build relationships between Linux servers and other associated devices:

- If you discover AppDynamics applications using the Dynamic Applications in the Cisco: AppDynamics PowerPack, SL1 will automatically create relationships between Linux Servers and AppDynamics Nodes.
- If you discover Dynatrace environments using the Dynamic Applications in the *Dynatrace* PowerPack, SL1 will automatically create relationships between Linux Servers and Dynatrace Hosts.
- If you discover New Relic devices using the Dynamic Applications in the New Relic PowerPack, SL1 will automatically create relationships between Linux Servers and New Relic Servers.

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800-SCI-LOGIC (1-800-724-5644)

International: +1-703-354-1010